

PD ISO/IEC TS 19841:2015



BSI Standards Publication

Technical Specification for C++ + Extensions for Transactional Memory

bsi.

...making excellence a habit.™

National foreword

This Published Document is the UK implementation of ISO/IEC TS 19841:2015.

The UK participation in its preparation was entrusted to Technical Committee IST/5, Programming languages, their environments and system software interfaces.

A list of organizations represented on this committee can be obtained on request to its secretary.

This publication does not purport to include all the necessary provisions of a contract. Users are responsible for its correct application.

© The British Standards Institution 2015.
Published by BSI Standards Limited 2015

ISBN 978 0 580 89249 3

ICS 35.060

Compliance with a British Standard cannot confer immunity from legal obligations.

This Published Document was published under the authority of the Standards Policy and Strategy Committee on 30 September 2015.

Amendments/corrigenda issued since publication

Date	Text affected
------	---------------

TECHNICAL
SPECIFICATION

PD ISO/IEC TS 19841:2015
ISO/IEC TS
19841

First edition
2015-10-01

**Technical Specification for C++
Extensions for Transactional Memory**

*Spécification technique pour les extensions C++ de la mémoire
transactionnelle*

Reference number
ISO/IEC TS 19841:2015(E)



© ISO/IEC 2015



COPYRIGHT PROTECTED DOCUMENT

© ISO/IEC 2015, Published in Switzerland

All rights reserved. Unless otherwise specified, no part of this publication may be reproduced or utilized otherwise in any form or by any means, electronic or mechanical, including photocopying, or posting on the internet or an intranet, without prior written permission. Permission can be requested from either ISO at the address below or ISO's member body in the country of the requester.

ISO copyright office
Ch. de Blandonnet 8 • CP 401
CH-1214 Vernier, Geneva, Switzerland
Tel. +41 22 749 01 11
Fax +41 22 749 09 47
copyright@iso.org
www.iso.org

Contents

1	General	6
1.1	Scope	6
1.2	Acknowledgements	6
1.3	Normative references	6
1.4	Implementation compliance	5
1.5	Feature testing	6
1.10	Multi-threaded executions and data races	7
2	Lexical conventions	9
2.11	Identifiers	9
2.12	Keywords	9
4	Standard conversions	10
4.3	Function-to-pointer conversion	10
4.14	Transaction-safety conversion	10
5	Expressions	11
5.1	Primary expressions	11
5.1.2	Lambda expressions	11
5.2	Postfix expressions	11
5.2.2	Function call	11
5.2.9	Static cast	12
5.10	Equality operators	12
5.16	Conditional operator	12
6	Statements	13
6.6	Jump statements	13
6.9	Synchronized statement	13
6.10	Atomic statement	14
7	Declarations	15
7.4	The asm declaration	15
7.6	Attributes	15
7.6.6	Attribute for optimization in synchronized blocks	15
8	Declarators	16
8.3	Meaning of declarators	16
8.3.5	Functions	16
8.4	Function definitions	17
8.4.1	In general	17
8.4.4	Transaction-safe function	17
10	Derived classes	19
10.3	Virtual functions	19
13	Overloading	20
13.1	Overloadable declaration	20
13.3	Overload resolution	20
13.3.3	Best viable function	20
13.3.3.1	Implicit conversion sequences	20
13.3.3.1.1	Standard conversion sequences	20
13.4	Address of overloaded function	20
14	Templates	21
14.1	Template parameters	21
14.7	Template instantiation and specialization	21
14.7.3	Explicit specialization	21
14.8	Function template specializations	21
14.8.2	Template argument deduction	21
14.8.2.1	Deducing template arguments from a function call	21
15	Exception handling	22
15.1	Throwing an exception	22
15.2	Constructors and destructors	22

15.3	Handling an exception	22
15.4	Exception specifications	23
17	Library introduction	24
17.5	Method of description (Informative)	24
17.5.1	Structure of each clause	24
17.5.1.4	Detailed specifications	24
17.6	Library-wide requirements	24
17.6.3	Requirements on types and expressions	24
17.6.3.5	Allocator requirements	24
17.6.5	Conforming implementations	24
17.6.5.16	Transaction safety	24
18	Language support library	25
18.5	Start and termination	25
18.6	Dynamic memory management	25
18.6.1	Storage allocation and deallocation	25
18.6.2	Storage allocation errors	25
18.6.2.1	Class bad_alloc	25
18.6.2.2	Class bad_array_new_length	25
18.7	Type identification	25
18.7.2	Class bad_cast	25
18.7.3	Class bad_typeid	26
18.8	Exception handling	26
18.8.1	Class exception	26
18.8.2	Class bad_exception	26
18.10	Other runtime support	26
19	Diagnostics library	27
19.2	Exception classes	27
19.2.10	Class template tx_exception	27
20	General utilities library	28
20.2	Utility components	28
20.2.4	forward/move helpers	28
20.7	Memory	28
20.7.3	Pointer traits	28
20.7.3.2	Pointer traits member functions	28
20.7.5	Align	28
20.7.8	Allocator traits	29
20.7.8.2	Allocator traits static member functions	29
20.7.9	The default allocator	29
20.7.9.1	allocator member functions	29
20.7.11	Temporary buffers	29
20.7.12	Specialized algorithms	29
20.7.12.1	addressof	29
20.7.13	C library	29
20.8	Smart pointers	30
20.8.1	Class template unique_ptr	30
21	Strings library	31
21.1	General	31
21.4	Class template basic_string	31
21.4.3	basic_string iterator support	31
21.4.4	basic_string capacity	31
21.4.5	basic_string element access	31
23	Containers library	32
23.2	Container requirements	32
23.2.1	General container requirements	32
23.2.3	Sequence containers	32
23.2.5	Unordered associative containers	32
23.3	Sequence containers	33
23.3.2	Class template array	33

23.3.2.1	Class template array overview	33
23.3.3	Class template deque	33
23.3.3.1	Class template deque overview	33
23.3.4	Class template forward_list	33
23.3.4.1	Class template forward_list overview	33
23.3.4.6	forward_list operations	33
23.3.5	Class template list	33
23.3.5.1	Class template list overview	33
23.3.5.5	list operations	33
23.3.6	Class template vector	33
23.3.6.1	Class template vector overview	33
23.3.6.3	vector capacity	34
23.3.6.4	vector data	34
23.3.7	Class vector<bool>	34
23.4	Associative containers	34
23.4.4	Class template map	34
23.4.4.1	Class template map overview	34
23.4.5	Class template multimap	34
23.4.5.1	Class template multimap overview	34
23.4.6	Class template set	34
23.4.6.1	Class template set overview	34
23.4.7	Class template multiset	34
23.4.7.1	Class template multiset overview	34
23.5	Unordered associative containers	35
23.5.4	Class template unordered_map	35
23.5.4.1	Class template unordered_map overview	35
23.5.5	Class template unordered_multimap overview	35
23.5.5.1	Class template unordered_multimap overview	35
23.5.6	Class template unordered_set	35
23.5.6.1	Class template unordered_set overview	35
23.5.7	Class template unordered_multiset	35
23.5.7.1	Class template unordered_multiset overview	35
23.6	Container adaptors	35
23.6.1	In general	35
24	Iterators library	36
24.4	Iterator primitives	36
24.4.4	Iterator operations	36
24.5	Iterator adaptors	36
24.5.1	Reverse iterators	36
24.5.2	Insert iterators	36
24.5.3	Move iterators	36
24.7	range access	36
25	Algorithms library	37
25.1	General	37
26	Numerics library	38
26.7	Generalized numeric operations	38
26.7.1	Header <numeric> synopsis	38
26.8	C library	38

Currently in preview, click buy full version

Technical Specification for C++ Extensions for Transactional Memory

1 General [intro]

1.1 Scope [general.scope]

- ¹ This Technical Specification describes extensions to the C++ Programming Language (1.3) that enable the specification of Transactional Memory. These extensions include new syntactic forms and modifications to existing language and library.
- ² The International Standard, ISO/IEC 14882, provides important context and specification for this Technical Specification. This document is written as a set of changes against that specification. Instructions to modify or add paragraphs are written as explicit instructions. Modifications made directly to existing text from the International Standard use **green** to represent added text and **strikethrough** to represent deleted text.
- ³ This Technical Specification is non-normative. Some of the functionality described by this Technical Specification may be considered for standardization in a future version of C++, but it is not currently part of any C++ standard. Some of the functionality in this Technical Specification may never be standardized, and other functionality may be standardized in a substantially changed form.
- ⁴ The goal of this Technical Specification is to build widespread existing practice for Transactional Memory. It gives advice on extensions to those vendors who wish to provide them.

1.2 Acknowledgements [general.ack]

- ¹ This work is the result of collaboration of researchers in industry and academia, including the Transactional Memory Specification Drafting Group and the follow-on WG21 study group SG5. We wish to thank people who made valuable contributions within and outside these groups, including Hans Boehm, Justin Gottschlich, Victor Luchanenco, Jens Maurer, Paul McKenney, Maged Michael, Mark Moir, Torvald Riegel, Michael Scott, Tatiana Shpeisman, Michael Spear, Michael Wong, and many others not named here who contributed to the discussion.

1.3 Normative references [general.references]

- ¹ The following referenced document is indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.
 - ISO/IEC 14882:2014, *Programming Language - C++*
- ² ISO/IEC 14882:2014 is hereinafter called the *C++ Standard*. Beginning with section 1.10 below, all clause and section numbers, titles, and symbolic references in [brackets] refer to the corresponding elements of the C++ Standard. Sections 1.1 through 1.5 of this Technical Specification are introductory material and are unrelated to the similarly-numbered sections of the *C++ Standard*.

1.4 Implementation compliance [intro.compliance]

- ¹ Conformance requirements for this specification are the same as those defined in section 1.4 [intro.compliance] of the *C++ Standard*.
[Note: Conformance is defined in terms of the behavior of programs. — end note]

1.5 Feature testing [intro.features]

- ¹ An implementation that provides support for this Technical Specification shall define the feature test macro in Table 1.

Table 1 -- Feature Test Macro

Name	Value	Header
<code>__cpp_transactional_memory</code>	201505	<i>predeclared</i>